Multi Audio Video Monitor

Solution to monitor video quality, audio quality and loudness. Borderless, to build video walls.

Product information

Product

☑ Software □ Hardware ⁽¹⁾

Video quality metrics

☑ No reference□ Parametric

□ Hybrid

Audio quality metrics

☑ No reference
☑ Loudness (according to recommendations ITU BS 1770-2 and EBU R128)
□ Decodability

Input types

☑ File
☑ IP streaming ⁽²⁾
□ Capture card/device
□ Desktop capture

Input formats

☑ HEVC (H.265)
☑ MPEG-4/AVC (H.264)
☑ MPEG-2
☑ Uncompressed ⁽³⁾
☑ Other encoded formats ⁽⁴⁾

Applications

 Live monitoring ⁽²⁾
Jerkiness monitoring
Loudness monitoring
Optimal bitrate determination ⁽⁴⁾
Video encoders and cameras benchmarking and comparison ⁽⁴⁾
Video processing optimization ⁽⁴⁾

Hardware (PC) may be supplied as an option For video monitoring, also see our other product Video Quality Monitor

⁽³⁾ Uncompressed video must be the result of HEVC, H.264 or MPEG-2 decoding

⁽⁴⁾ Also see our other product Video Quality Analyzer A definition of the second definition of th

Providing multiple audio/video TV channels/services to your customers requires monitoring multiple audio/video sources in parallel.

To permit the monitoring of multiple audio video sources in parallel and on a single machine, Multi Audio Video Monitor is here.

Multi Audio Video Monitor is a powerful software solution to measure and monitor video quality as perceived by end-users. Multi Audio Video Monitor can also measure and monitor audio quality and audio loudness.

Multi Audio Video Monitor computes video quality using a MOS (Mean Opinion Score) scale ranging from 0 to 100.

Multi Audio Video Monitor is a very useful tool to:

- measure and monitor in real time the quality of IP streaming audio/video services, like TV channels,
- measure and monitor the quality of audio/video files,
- measure and monitor audio loudness according to international recommendations ITU BS 1770-2 and EBU R128,
- measure the impact on perceived quality of unwanted pauses (due to rebuffering) during video playing,
- build video walls / mosaics.

And since Multi Audio Video Monitor does not depend on specific hardware, you can install it on any Windows[™] PC. You can even run it on a laptop!

Based on an elaborate human vision model, Multi Audio Video Monitor quickly provides accurate, detailed and repeatable measurements. Video Quality Monitor includes different video quality measurement technologies ("metrics").

The **No Reference metrics** compute video quality by exploring the decoded frames at pixel level.

Each metric computes codec-specific artifacts:

- The No Reference MPEG-2 metric measures blockiness visibility and blur perception,
- The No Reference H.264 metric measures blockiness visibility, blur perception and objects contrast,
- The No Reference HEVC metric measures blur perception and picture flatness,

Multi Audio Video Monitor also enables:

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- monitor several services on a single PC,
- receive alerts by email and SNMP when problems happen,
- save video samples when problems happen.

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Key features

Perceived video quality measurement and bitrate measurement

Multi Audio Video Monitor measures the perceived video quality on a scale from 0 to 100. It also measures the bitrate of any frame (instant bitrate) and the mean bitrate.

Integrated web server and database

Multi Audio Video Monitor saves all measured data in an integrated database and includes its own web server so you can remotely:

- consult the results from the database
- get monitoring statistics between two dates and times
- generate quantitative and detailed quality analysis reports
- export results in CSV files

Loudness and audio quality measurement

Multi Audio Video Monitor enables to measure and monitor audio quality, audio bitrate and loudness according to international recommendations ITU BS 1770 and EBU R128.

Many other features

Multi Audio Video Monitor also includes many other features like automation features, command line usage, reports generation, etc.

Ask for a free evaluation version now!



Features

Input

Compatible with all common codecs: HEVC, H.264, MPEG-2, VP9, ... and also with uncompressed YUV (4:2:0, 4:2:2, 4:4:4)

Compatible with the most common containers (TS, AVI, MP4 ...) and with raw data Compatible with all resolutions: SD, 720p, 1080i, 1080p, 4K, custom... Compatible with all frame rates: 4:3, 16:9, 1.85, 2.21, 2.35, custom... Compatible with all durations from 5 seconds to several hours Compatible with CBR and VBR encoding Compatible with all audio sampling rates (loudness measurement adapts itself to the sampling rate)

Input source File

Streaming video (UDP, RTP, HTTP, HLS)

problem appearing in the video sample)

Measurement

Elaborate Human Vision modeling

Video quality measurement: measurement of blockiness, blur, contrast, jerkiness, computation of MOS (Mean Opinion Score) indicating the quality of the tested video Impact of image freezing (due to rebuffering) on perceived video quality Audio quality measurement: errors detection (silence, important distortions, signal breaks) Loudness measurement in accordance with recommendations ITU BS 1770-2 and EBU R128 Instant audio and video bitrates measurement (for each frame)

Results

Curves and values of MOS, bitrate, blockiness, blur, contrast, jerkiness, loudness Useful interface: measured video, video quality curves, video bitrate curve, measured audio waveform, audio quality curve, audio loudness curves, audio bitrate curve, magnifying glass Monitoring statistics and curves between two user-defined dates (with one-minute granularity) Automatic reports generation (TXT, CSV, HTML) Alerts (email, SNMP traps) if quality is too low or if decoded frames number or audio samples

number are incorrect Video samples when problems happen (saved from a few frames before the problem so you see the

Extra

Integrated HTTP server for distant results consultation and built-in database to store results Possible command line usage (with many available arguments) Possible sending of commands to Multi Audio Video Monitor while it is running (by calling URLs from the HTTP server) Can process several files or streams in parallel (designed to build video walls / mosaics)



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